Mathematical Introduction To Linear Programming And Game Theory

This Fourth Edition introduces the latest theory and applications in optimization. It emphasizes constrained optimization, beginning with a substantial treatment of linear programming and then proceeding to convex analysis, network flows, integer programming, quadratic programming, and convex optimization. Readers will discover a host of practical business applications as well as non-business applications. Topics are clearly developed with many numerical examples worked out in detail. Specific examples and concrete algorithms precede more abstract topics. With its focus on solving practical problems, the book features free C programs to implement the major algorithms covered, including the two-phase simplex method, primal-dual simplex method, path-following interior-point method, and homogeneous self-dual methods. In addition, the author provides online JAVA applets that illustrate various pivot rules and variants of the simplex method, both for linear programming and for network flows. These C programs and JAVA tools can be found on the book's website. The website also includes new online instructional tools and exercises.

Mathematical Programming, a branch of Operations Research, is perhaps the most efficient technique in making optimal decisions. It has a very wide application in the analysis of management problems, in business and industry, in economic studies, in military problems and in many other fields of our present day activities. In this keen competetive world, the problems are getting more and more complicated ahnd efforts are being made to deal with these challenging problems. This book presents from the origin to the recent developments in mathematical programming. The book has wide coverage and is self-contained. It is suitable both as a text and as a reference. * A wide ranging all encompasing overview of mathematical programming from its origins to recent developments * A result of over thirty years of teaching experience in this feild * A self-contained guide suitable both as a text and as a reference

A rigorous introduction to the theoretical concepts and computational techniques of linear programming and game theory. Illustrates how mathematics can be used to understand and resolve real world problems. Standard topics are covered--the simplex algorithm; duality; sensitivity; integer programming; the transportation problem; two-person, zero-sum, and non-zero sum games--and in the process, mathematical model-building is explained. Material includes meaningful examples and numerous exercises to reinforce and enhance understanding. Examples are used extensively, and the exercises (over 500) range in nature from model building and computation to theory. In this edition five new sections have been added, new problems included, and material expanded and improved.

Includes one IBM/PC floppy disk. System Requirements: Monochrome monitors, IBM-compatible machines, minimum: 286 IBM, DOS 2.0 or higher. This book gives a complete, concise introduction to the theory and applications of linear programming. It emphasizes the practical applications of mathematics, and makes the subject more accessible to individuals with varying mathematical abilities. It is one of the first rigorous linear programming texts that does not require linear algebra as a prerequisite. In addition, this text contains a floppy disk containing the program SIMPLEX, designed to help students solve problems using the computer. Key Features * Less rigorous mathematically - will appeal to individuals with varying mathematical abilities * Includes a floppy disk containing the program SIMPLEX and an appendix to help students solve problems using the computer * Includes chapters on network analysis and dynamic programming - topics of great interest to business majors and industrial engineers * Includes modem applications - selected computer programs for solving various max/min applications

This hands-on tutorial text for non-experts demonstrates biological applications of a versatile modeling and optimization technique.

For a one-semester course in Linear Programming for upper-level students with varying mathematical backgrounds. Written to include three different mathematical levels, this text strikes the necessary balance for a class consisting of students with varying mathematical backgrounds. It covers the basics of Linear Programs and also includes an appendix that develops many advanced topics in mathematical programming for students who plan to go on to graduate-level study in this field. Many exercises of varying difficulty provide introductory students the opportunity to progress through the material at a steady pace, while advanced students can proceed to the more challenging material.

Comprehensive, well-organized volume, suitable for undergraduates, covers theoretical, computational, and applied areas in linear programming. Expanded, updated edition; useful both as a text and as a reference book. 1995 edition.

This book is intended to be a teaching aid for students of the courses in Operations Research and Mathematical Optimization for scientific faculties. Some of the basic topics of Operations Research and Optimization are considered: Linear Programming, Integer Linear Programming, Computational Complexity, and Graph Theory. Particular emphasis is given to Integer Linear Programming, with an exposition of the most recent resolution techniques, and in particular of the branch-and-cut method. The work is accompanied by numerous examples and exercises.

The starting point of this volume was a conference entitled "Progress in Mathematical Programming," held at the Asilomar Conference Center in Pacific Grove, California, March 1-4, 1987. The main topic of the conference was developments in the theory and practice of linear programming since Karmarkar's algorithm. There were thirty presentations and approximately fifty people attended. Presentations included new algorithms, new analyses of algorithms, reports on computational experience, and some other topics related to the practice of mathematical programming. Interestingly, most of the progress reported at the conference was on the theoretical side. Several new polynomial algorithms for linear program ming were presented (Barnes-Chopra-Jensen, Goldfarb-Mehrotra, Gonzaga, Kojima-Mizuno-Yoshise, Renegar, Todd, Vaidya, and Ye). Other algorithms presented were by Betke-Gritzmann, Blum, Gill-Murray-Saunders-Wright, Nazareth, Vial, and Zikan-Cottle. Efforts in the theoretical analysis of algo rithms were also reported (Anstreicher, Bayer-Lagarias, Imai, Lagarias, Megiddo-Shub, Lagarias, Smale, and Vanderbei). Computational experiences were reported by Lustig, Tomlin, Todd, Tone, Ye, and Zikan-Cottle. Of special interest, although not in the main direction discussed at the conference, was the report by Rinaldi on the practical solution of some large traveling salesman problems. At the time of the conference, it was still not clear whether the new algorithms developed since Karmarkar's algorithm would replace the simplex method in practice. Alan Hoffman presented results on conditions under which linear programming problems can be solved by greedy algorithms."

This book is an elegant and rigorous presentation of integer programming, exposing the subject’s mathematical depth and broad applicability. Special attention is given to the theory behind the algorithms used in state-of-the-art solvers. An abundance of concrete examples and exercises of both theoretical and real-world interest explore the wide range of applications and ramifications of the theory. Each chapter is accompanied by an expertly informed guide to the literature and special topics, rounding out the reader’s understanding and serving as a gateway to deeper study. Key topics include: formulations polyhedral theory cutting planes decomposition enumeration semidefinite relaxations Written by renowned experts in integer programming and combinatorial optimization, Integer Programming is destined to become an essential text in the field.

Empowering users with the knowledge necessary to begin using mathematical programming as a tool for managerial applications and beyond, this practical guide shows when a mathematical model can be useful in solving a problem, and instills an appreciation and understanding of the mathematics associated with the applied techniques. Surveys problem types, and discusses various ways to use specific mathematical tools. Contains prerequisite material for the study of linear programming, and offers a brief introduction to matrix algebra. Discusses the special structures of four network problems: the transportation problem, the critical path method, the shortest path problem, and minimal spanning trees. Covers compound interest and explores the financial aspects of specific problems considered throughout the book. Touches on "mathematics" oriented (vs. applications) material, with integrated proofs and discussions on such topics basic graph theory, linear algebra, analysis, properties of algorithms, and combinatorics. An extensive appendix section includes answers to many problems, an introduction to the linear programming package LINDO, an overview of the symbolic computation package Maple, and brief introductions to the TI-82 and TI-92 calculators and their applications.

This book serves as an introductory text in mathematical programming and optimization for students having a mathematical background that includes one semester of linear algebra and a complete calculus sequence. It includes computational examples to aid students develop computational skills.

The Student Solutions Manual includes solutions to selected problems in the book.

This book strives to provide a balanced coverage of efficient algorithms commonly used in solving mathematical optimization problems. It covers both the convectional algorithms and modern heuristic and metaheuristic methods. Topics include gradient-based algorithms such as Newton-Raphson method, steepest descent method, Hooke-Jeeves pattern search, Lagrange multipliers, linear programming, particle swarm optimization (PSO), simulated annealing (SA), and Tabu search. Multiobjective optimization including important concepts such as Pareto optimality and utility method is also described. Three Matlab and Octave programs so as to demonstrate how PSO and SA work are provided. An example of demonstrating how to modify these programs to solve multiobjective optimization problems using recursive method is discussed.

Praise for the Second Edition: "This is quite a well-done book: very tightly organized,better-than-average exposition, and numerous examples,illustrations, and applications." —Mathematical Reviews of the American MathematicalSociety An Introduction to Linear Programming and Game Theory, ThirdEdition presents a rigorous, yet accessible, introduction tothe theoretical concepts and computational techniques of linearprogramming and game theory. Now with more extensive modelingexercises and detailed integer programming examples, this bookuniquely illustrates how mathematics can be used in real-worldapplications in the social, life, and managerial sciences,providing readers with the opportunity to develop and apply theiranalytical abilities when solving realistic problems. This Third Edition addresses various new topics and improvementsin the field of mathematical programming, and it also presents twosoftware programs, LP Assistant and the Solver add-in for MicrosoftOffice Excel, for solving linear programming problems. LPAssistant, developed by coauthor Gerard Keough, allows readers toperform the basic steps of the algorithms provided in the book andis freely available via the book's related Web site. The use of thesensitivity analysis report and integer programming algorithm fromthe Solver add-in for Microsoft Office Excel is introduced soreaders can solve the book's linear and integer programmingproblems. A detailed appendix contains instructions for the use ofboth applications. Additional features of the Third Edition include: A discussion of sensitivity analysis for the two-variableproblem, along with new examples demonstrating integer programming,non-linear programming, and make vs. buy models Revised proofs and a discussion on the relevance and solution ofthe dual problem A section on developing an example in Data EnvelopmentAnalysis An outline of the proof of John Nash's theorem on the existenceof equilibrium strategy pairs for non-cooperative, non-zero-sumgames Providing a complete mathematical development of all presentedconcepts and examples, Introduction to Linear Programming andGame Theory, Third Edition is an ideal text for linearprogramming and mathematical modeling courses at theupper-undergraduate and graduate levels. It also serves as avaluable reference for professionals who use game theory inbusiness, economics, and management science.

This treatment focuses on the analysis and algebra underlying the workings of convexity and duality and necessary/sufficient local/global optimality conditions for unconstrained and constrained optimization problems. 2015 edition.

A modern, up-to-date introduction to optimization theory andmethods This authoritative book serves as an introductory text tooptimization at the senior undergraduate and beginning graduatelevels. With consistently accessible and elementary treatment ofall topics, An Introduction to Optimization, Second Edition helpsstudents build a solid working knowledge of the field, includingunconstrained optimization, linear programming, and constrainedoptimization. Supplemented with more than one hundred tables and illustrations,an extensive bibliography, and numerous worked examples toillustrate both theory and algorithms, this book alsoprovides: * A review of the required mathematical background material * A mathematical discussion at a level accessible to MBA andbusiness students * A treatment of both linear and nonlinear programming * An introduction to recent developments, including neuralnetworks, genetic algorithms, and interior-point methods * A chapter on the use of descent algorithms for the training offeedforward neural networks * Exercise problems after every chapter, many new to thisedition *

MATLAB(r) exercises and examples * Accompanying Instructor's Solutions Manual available onrequest An Introduction to Optimization, Second Edition helps studentsprepare for the advanced topics and technological developments thatlie ahead. It is also a useful book for researchers andprofessionals in mathematics, electrical engineering, economics,statistics, and business. An Instructor's Manual presenting detailed solutions to all theproblems in the book is available from the Wiley editorialdepartment.

Linear Programming is a well-written introduction to the techniques and applications of linear programming. It clearly shows readers how to model, solve, and interpret appropriate linear programming problems. Feiring has presented several carefully-chosen examples which provide a foundation for mathematical modelling and demonstrate the wide scope of the techniques. He subsequently develops an understanding of the Simplex Method and Sensitivity Analysis and includes a discussion of computer codes for linear programming. This book should encourage the spread of linear programming techniques throughout the social sciences and, since it has been developed from Feiring's own class notes, it is ideal for students, particularly those with a limited background in quantitative methods.

To this reviewer’s knowledge, this is the first book accessible to the upper division undergraduate or beginning graduate student that surveys linear programming.... Style is informal. ...Recommended highly for acquisition, since it is not only a textbook, but can also be used for independent reading and study. —Choice Reviews This is a textbook intended for advanced undergraduate or graduate students. It contains both theory and computational practice. —Zentralblatt Math

Optimization models play an increasingly important role in financial decisions. This is the first textbook devoted to explaining how recent advances in optimization models, methods and software can be applied to solve problems in computational finance more efficiently and accurately. Chapters discussing the theory and efficient solution methods for all major classes of optimization problems alternate with chapters illustrating their use in modeling problems of mathematical finance. The reader is guided through topics such as volatility estimation, portfolio optimization problems and constructing an index fund, using techniques such as nonlinear optimization models, quadratic programming formulations and integer programming models respectively. The book is based on Master's courses in financial engineering and comes with worked examples, exercises and case studies. It will be welcomed by applied mathematicians, operational researchers and others who work in mathematical and computational finance and who are seeking a text for self-learning or for use with courses.

Mathematical programming: an overview; solving linear programs; sensitivity analysis; duality in linear programming; mathematical programming in practice; integration of strategic and tactical planning in the aluminum industry; planning the mission and composition of the U.S. merchant Marine fleet; network models; integer programming; design of a naval tender job shop; dynamic programming; large-scale systems; nonlinear programming; a system for bank portfolio planning; vectors and matrices; linear programming in matrix form; a labeling algorithm for the maximun-flow network problem.

A comprehensive introduction to the tools, techniques and applications of convex optimization.

AMPL, developed at AT&Ts Bell Laboratories, is a powerful, yet easy-to-use modeling environment for problems in linear, nonlinear, network, and integer programming. Users can formulate optimization models and analyze solutions using common algebraic notation; the computer manages the interface to advanced optimizers. In less advanced programming software, students must write out every variable and constraint explicitly. AMPLs powerful display commands encourage creative responses to modeling assignments..The AMPL Student Edition is a full-featured version of the AMPL and optimizer software that accepts problems up to 300 variables and 300 constraints. AMPLs modeling approach can handle real-world problems. AMPL student models easily scale up to optimization problems of realistic size. AMPL Student Edition comes with both the MINOS and CPLEX solvers. Beginners need only type solve to invoke an optimizer, but advanced students have full access to algorithmic options because the AMPL Student Edition works just like the professional editions that run on computers from PCs to Crays. Classroom skills transfer directly to the job environment.

Optimization plainly dominates the design, planning, operation, and c- trol of engineering systems. This is a book on optimization that considers particular cases of optimization problems, those with a decomposable str- ture that can be advantageously exploited. Those decomposable optimization problems are ubiquitous in engineering and science applications. The book considers problems with both complicating constraints and complicating va- ables, and analyzes linear and nonlinear problems, with and without in- ger variables. The decomposition techniques analyzed include Dantzig-Wolfe, Benders, Lagrangian relaxation, Augmented Lagrangian decomposition, and others. Heuristic techniques are also considered. Additionally, a comprehensive sensitivity analysis for characterizing the solution of optimization problems is carried out. This material is particularly novel and of high practical interest. This book is built based on many clarifying, illustrative, and compu- tional examples, which facilitate the learning procedure. For the sake of cl- ity, theoretical concepts and computational algorithms are assembled based on these examples. The results are simplicity, clarity, and easy-learning. We feel that this book is needed by the engineering community that has to tackle complex optimization problems, particularly by practitioners and researchersinEngineering,OperationsResearch,andAppliedEconomics.The descriptions of most decomposition techniques are available only in complex and specialized mathematical journals, di?cult to understand by engineers. A book describing a wide range of decomposition techniques, emphasizing problem-solving, and appropriately blending theory and application, was not previously available.

Mathematical elegance is a constant theme in this treatment of linear programming and matrix games. Condensed tableau, minimal in size and notation, are employed for the simplex algorithm. In the context of these tableau the beautiful termination theorem of R.G. Bland is proven more simply than heretofore, and the important duality theorem becomes almost obvious. Examples and extensive discussions throughout the book provide insight into definitions, theorems, and applications. There is considerable informal discussion on how best to play matrix games. The book is designed for a one-semester undergraduate course. Readers will need a degree of mathematical sophistication and general tools such as sets, functions, and summation notation. No single college course is a prerequisite, but most students will do better with some prior college mathematics. This thorough introduction to linear programming and game theory will impart a deep understanding of the material and also increase the student's mathematical maturity.

"This comprehensive treatment of the fundamental ideas and principles of linear programming covers basic theory, selected applications, network flow problems, and advanced techniques.

Using specific examples to illuminate practical and theoretical aspects of the subject, the author clearly reveals the structures of fully detailed proofs. The presentation is geared toward modern efficient implementations of the simplex method and appropriate data structures for network flow problems. Completely self-contained, it develops even elementary facts on linear equations and matrices from the beginning."--Back cover.

"I would not hesitate to recommend the book." — Industrial Engineering. Entertaining, nontechnical introduction covers basic concepts of linear programming and its relationship to operations research; geometric interpretation and problem solving, solution techniques, network problems, much more. Appendix offers precise statements of definitions, theorems, and techniques, additional computational procedures. Only high-school algebra needed. Bibliography.

Optimization is an essential technique for solving problems in areas as diverse as accounting, computer science and engineering. Assuming only basic linear algebra and with a clear focus on the fundamental concepts, this textbook is the perfect starting point for first- and second-year undergraduate students from a wide range of backgrounds and with varying levels of ability. Modern, real-world examples motivate the theory throughout. The authors keep the text as concise and focused as possible, with more advanced material treated separately or in starred exercises. Chapters are self-contained so that instructors and students can adapt the material to suit their own needs and a wide selection of over 140 exercises gives readers the opportunity to try out the skills they gain in each section. Solutions are available for instructors. The book also provides suggestions for further reading to help students take the next step to more advanced material.

Encompassing all the major topics students will encounter in courses on the subject, the authors teach both the underlying mathematical foundations and how these ideas are implemented in practice. They illustrate all the concepts with both worked examples and plenty of exercises, and, in addition, provide software so that students can try out numerical methods and so hone their skills in interpreting the results. As a result, this will make an ideal textbook for all those coming to the subject for the first time. Authors' note: A problem recently found with the software is due to a bug in Formula One, the third party commercial software package that was used for the development of the interface. It occurs when the date, currency, etc. format is set to a non-United States version. Please try setting your computer date/currency option to the United States option . The new version of Formula One, when ready, will be posted on WWW.

This is the second edition of a book first published by Holt, Rinehart and Winston in 1971. It gives a simple, concise, mathematical account of linear programming, and is an ideal introduction to the subject. The author concentrates on the simplex method, including a thorough consideration of the theory of duality in linear programming. The penultimate chapter is devoted to three well-known applications of theoretical interest - the transportation problem, the assignment problem and the theory of games. This second edition is enhanced by the addition of a final chapter on the ellipsoid method, and the revision of the section on Sensitivity Analysis.

This comprehensive work covers the whole field of mathematical programming, including linear programming, unconstrained and constrained nonlinear programming, nondifferentiable (or nonsmooth) optimization, integer programming, large scale systems optimization, dynamic programming, and optimization in infinite dimensions. Special emphasis is placed on unifying concepts such as point-to-set maps, saddle points and perturbations functions, duality theory and its extensions.

This book presents a structured approach to formulate, model, and solve mathematical optimization problems for a wide range of real world situations. Among the problems covered are production, distribution and supply chain planning, scheduling, vehicle routing, as well as cutting stock, packing, and nesting. The optimization techniques used to solve the problems are primarily linear, mixed-integer linear, nonlinear, and mixed integer nonlinear programming. The book also covers important considerations for solving real-world optimization problems, such as dealing with valid inequalities and symmetry during the modeling phase, but also data interfacing and visualization of results in a more and more digitized world. The broad range of ideas and approaches presented helps the reader to learn how to model a variety of problems from process industry, paper and metals industry, the energy sector, and logistics using mathematical optimization techniques.

This book focuses largely on constrained optimization. It begins with a substantial treatment of linear programming and proceeds to convex analysis, network flows, integer programming, quadratic programming, and convex optimization. Along the way, dynamic programming and the linear complementarity problem are touched on as well. This book aims to be the first introduction to the topic. Specific examples and concrete algorithms precede more abstract topics. Nevertheless, topics covered are developed in some depth, a large number of numerical examples worked out in detail, and many recent results are included, most notably interior-point methods. The exercises at the end of each chapter both illustrate the theory, and, in some cases, extend it. Optimization is not merely an intellectual exercise: its purpose is to solve practical problems on a computer. Accordingly, the book comes with software that implements the major algorithms studied. At this point, software for the following four algorithms is available: The two-phase simplex method The primal-dual simplex method The path-following interior-point method The homogeneous self-dual methods.£/LIST£.

This introduction to optimization emphasizes the need for both a pure and an applied mathematical point of view. Beginning with a chapter on linear algebra and Euclidean geometry, the author then applies this theory with an introduction to linear programming. There follows a discussion of convex analysis, which finds application in non-linear programming. The book ends with an extensive commentary to the exercises that are given at the end of each chapter. The author's straightforward, geometrical approach makes this an attractive textbook for undergraduate students of mathematics, engineering, operations research and economics.

Rave reviews for INTEGER AND COMBINATORIAL OPTIMIZATION "This book provides an excellent introduction and survey of traditional fields of combinatorial optimization . . . It is indeed one of the best and most complete texts on combinatorial optimization . . . available. [And] with more than 700 entries, [it] has quite an exhaustive reference list."-Optima "A unifying approach to optimization problems is to formulate them like linear programming problems, while restricting some or all of the variables to the integers. This book is an encyclopedic resource for such formulations, as well as for understanding the structure of and solving the resulting integer programming problems."-Computing

Reviews "[This book] can serve as a basis for various graduate courses on discrete optimization as well as a reference book for researchers and practitioners."-Mathematical Reviews "This comprehensive and wide-ranging book will undoubtedly become a standard reference book for all those in the field of combinatorial optimization."-Bulletin of the London Mathematical Society "This text should be required reading for anybody who intends to do research in this area or even just to keep abreast of developments."-Times Higher Education Supplement, London Also of interest . . . INTEGER PROGRAMMING Laurence A. Wolsey Comprehensive and self-contained, this intermediate-level guide to integer programming provides readers with clear, up-to-date explanations on why some problems are difficult to solve, how techniques can be reformulated to give better results, and how mixed integer programming systems can be used more effectively. 1998 (0-471-28366-5) 260 pp.

This book is for beginners who are struggling to understand and optimize non-linear problems. The content will help readers gain an understanding and learn how to formulate real-world problems and will also give insight to many researchers for their future prospects. It proposes a mind map for conceptual understanding and includes sufficient solved examples for reader comprehension. The theory is explained in a lucid way. The variety of examples are framed to raise the thinking level of the reader and the formulation of real-world problems are included in the last chapter along with applications. The book is self-explanatory, well synchronized and written for undergraduate, post graduate and research scholars.

This text covers the basic theory and computation for a first course in linear programming, including substantial material on mathematical proof techniques and sophisticated computation methods. Includes Appendix on using Excel. 1984 edition.